## Horse Race – May 3, 2023 at Granite Falls South

7:00 AM Shotgun Start, 4 Man Team Game, 2 Best Nets. No CTP's. Horse Race to begin approximately a half hour after team standings are determined and betting slips are completed.

Teams are organized by the tournament manager based on handicaps of those who signed up, using Golf Genius to make virtually equal teams.

If we have sign ups that do not number an even multiple of 4, the last to sign up will be standbys. Everyone who signed up will play in the morning round, including standbys, in case someone on a team has to withdraw.

Fee for the tournament is \$20. If you sign up and are a no show – the Entry Fee of \$20 is still required.

Standbys will not pay the \$20 entry fee unless they qualify to replace a team member. All participants MUST have an established handicap.

The morning round will be a team event with 4 Man, 2 Best Nets being the team score. The team with the best team score will be ranked #1 and so forth. In case of ties, USGA Tie Breaking will apply for positioning of teams. Exception: Any tie that involves the 12th and last participant team. All teams tied for the last available slot will play in the horse race. The first horse race hole will eliminate the normal 3 teams plus the number of extra teams that made the horse race because of ties. (Example: Three teams tied for 11th, 12th & 13th place. Each will play the first hole. Because an extra team played the first hole, 4 teams would be eliminated on the first hole, using the usual Horse Race Rules for elimination.) This was done so that a team does not miss out on the horse race because of a tiebreaker.

The rules for the Horse Race will be discussed in detail before play begins.

Each team will bring their team ball to the designated Pro so it can be numbered with the team number. Tee shots will proceed in the order of the numbered balls.

Rules: Teams will play alternate shots. {Players play from their normal tees on tee shots.} Example: Team 1 has players A, B, C, D. They will decide who will hit the first tee shot on the first hole of the horse race (for this example assume it is a par 4). Assume it is B. He hits the tee shot. Team 1 then decides who hits the next shot. Assume it is D. He hits short of the green. Team 1 then decides who chips onto the green -- either A or C. Assume it is A. He hits the green and C then misses the putt. Player B then putts in for a team score of 5. That score puts Team 1 in a chip off with 5 other teams to determine who is eliminated. Team 1 now has established the order in which they will play: B, D, A, C. In the chip off it is now D's turn

to hit. Assume Team 1 makes the cut. On the second horse race hole, it is now A's turn to hit so he hits the tee shot.

Designated Pro will determine which team is away and play will continue with whichever team is away, hitting next.

Once all teams are on the green, all balls will be marked and <u>putting will be inside out</u>. The team closest to the pin goes first and putts until it is holed. They announce their team number and number of strokes. Worried about people walking in your line -- Then Hit it Close (complements of George Pyle.)

After all teams have completed the hole, it will be determined which teams are eliminated. If teams are tied for elimination, there will be a chip off from a spot determined by the Pro. Teams will chip in order (team number - low to high) and the other participants will turn their backs during the chip off. Crowd will be asked to keep quiet - no cheering or moaning the results of any player's chip shot. Shot will be marked so the following players can not see the previous results. Once the losers of that hole are determined, the winners move to the next hole and repeat the process.

Normally, three teams will be eliminated on each hole. (See above for ties to qualify.) The fourth Horse Race hole will be played with the three surviving teams. They will play that last hole to determine Win, Place, and Show. The prized fund will be split approximately: 1st - 50%, 2nd 30%, 3rd 20%. Rounding can change the percentages slightly.

## **Penalties:**

Using a ball not numbered by the Designated Pro - 2 strokes
Player missing a putt that hangs on the lip and then tapping it in. - 2 strokes
(Both for hitting a wrong ball.)

## **BETTING:**

Any SCG resident, with an account book in the Pro Shop, can wager on any number of teams. (They must have an account credit book, because that is how the winnings will be distributed.)

Minimum Bet is \$2.00. Bets MUST be in increments of dollars. (No \$2.50 or other change.) Bets for different teams must be presented separately.

Payout and odds will be determined using pari-mutuel rules.

Gene Benting
Tournament Manager
04/27/23